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**Operating Systems**  
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### **Example Test: Lesson 2**

Reply to the following questions:

1. Which of the following is true? \_\_\_\_ (1 point)
  - a. Process communication is not part of the OS services
  - b. Process communication is part of the OS services but each process must deal with it
  - c. Process communication has never been part of OS services
  - d. Process communication is part of the OS and in the case of message passing the OS is responsible for moving packets.
  - e. None of these
  
2. Which of the following is true? \_\_\_\_ (1 point)
  - a. Error detection is not an OS service since the CPU deals with it
  - b. Error detection is not an OS service since the hardware deals with it
  - c. Error detection is an OS service but hardware deals with it
  - d. Error detection if an OS service and the OS deals with it
  - e. None of these
  
3. Which of the following is true? A command interpreter is \_\_\_\_ (1 point)
  - a. A specific commercial program that deals with commands
  - b. A complex program that makes complex calculations
  - c. A kernel or system program that allows direct command entry
  - d. An editor for writing commands in the OS
  - e. None of these
  
4. Which of the following is true? \_\_\_\_ (1 point)
  - a. A shell is a program in Windows XP
  - b. A shell is a program for DOS commands in Windows XP
  - c. A shell is a command-line interpreter
  - d. A shell is a programming language interpreter

e. None of these

5. Which of the following are true? An API is: \_\_\_\_ (1 point)

- a. An interface from software to hardware
- b. An interface for programmers to develop applications
- c. An interface for microprogramming
- d. A collection of system programs that Windows or Linux expose
- e. None of these

6. Which of the following is true? \_\_\_\_ (1 point)

- a. Win32 is the Linux and Windows common API
- b. Win32 is the Windows API but it works also for Linux
- c. Win32 is the Linux API but it works also for Windows
- d. Win32 is the Windows API and it works only with this OS
- e. None of these

7. Which of the following is true? \_\_\_\_ (1 point)

- a. The API functions are implemented by calling kernel functions
- b. The API functions are implemented by calling user functions
- c. The API functions are implemented by calling system programs
- d. The API functions are implemented by calling low-level hardware functions
- e. None of these

8. Which of the following is true? \_\_\_\_ (1 point)

- a. System calls do not have parameters, everything is on the RAM
- b. System calls do not have parameters, everything is on the disk
- c. System calls do not have parameters, everything is on the registers
- d. System calls do have parameters but everything is on the CPU
- e. None of these

9. Briefly describe the following (max three rows): \_\_\_\_ (2 points)

How are parameters passed in a system call?

10. Which of the following is true? \_\_\_\_ (1 point)

- a. System programs are kernel functions
- b. System programs are system calls
- c. System programs are not system calls but are kernel programs
- d. System programs are OS program utilities
- e. None of these

11. Which of the following is true? \_\_\_\_ (1 point)
- An OS is portable if you write it in assembly only
  - An OS is portable if you write it in machine language
  - An OS is portable if you write it in Intel and AMD language
  - An OS is portable if you write it in high level language.
  - None of these
12. Which of the following is true? \_\_\_\_ (1 point)
- An OS is slower if you write it in C++
  - An OS is slower if you write it in any high level language
  - An OS is slower if you write it in assembly
  - An OS cannot be written in high level language
  - None of these
13. Which of the following is true? \_\_\_\_ (1 point)
- Registers are faster than CPU
  - CPU is faster than registers
  - CPU is not faster than RAM
  - Registers are faster than main memory
14. Which of the following is true? \_\_\_\_ (1 point)
- Caching is performed only at software level
  - Caching is performed also at software level
  - Caching is performed only at hardware level
  - Caching is not performed at software level
15. Which of the following is true? \_\_\_\_ (1 point)
- MS-DOS was monolithic and every module was connected to the CPU
  - MS-DOS was monolithic and every module could access hardware routines
  - MS-DOS was monolithic and every module was connected to all the other modules.
  - MS-DOS was monolithic and programs could access basic hardware routines
  - None of these
16. Which of the following is true? \_\_\_\_ (1 point)
- UNIX was highly modular initially
  - UNIX had many modules divided among kernel and user
  - UNIX consisted of system programs and the kernel
  - UNIX was equal to DOS except that it was not monolithic
  - None of these
17. Which of the following is true? In a layered approach: \_\_\_\_ (1 point)
- Every layer is connected to hardware
  - Every layer knows all the layers through the kernel
  - Every layer is software programs
  - Every layer knows only three other layers

- e. Every layer knows only two layers
  - f. None of these
18. Which of the following is true? The layered approach is: \_\_\_\_ (1 point)
- a. More efficient since every layer speeds up the process
  - b. More efficient since every layer deals with its data
  - c. More efficient since every layer is independent and data moves fast
  - d. More efficient since no layer delays the others
  - e. Highly efficient since if a layer is delayed then the others substitute it
  - f. None of these
19. Which of the following is true? The microkernel approach is: \_\_\_\_ (1 point)
- a. A hybrid strategy between layered and monolithic approach
  - b. A novel strategy where the CPU was communicating with the kernel
  - d. A novel OS architecture where the communication was made possible through the CPU and the kernel
  - e. A novel OS architecture where the communication was made possible through the message passing and the CPU
  - f. A novel OS architecture where the communication was made possible through the message passing and the microkernel
20. Which of the following is true? The microkernel approach is: \_\_\_\_ (1 point)
- a. Faster since there exists no kernels
  - b. Faster since users directly connect to microkernels
  - c. Faster since the CPU directly executes the microkernel
  - d. Faster since there is no overhead by the microkernel
  - e. None of these
21. Which of the following is true? In a modular approach: \_\_\_\_ (1 point)
- a. Every module has a CPU assigned
  - b. Every module is part of the kernel
  - c. Every module functions independently and without the need of the kernel
  - d. Every module is a separate OS
  - e. Every module has a known interface for communicating with others.
  - f. None of these
22. Which of the following is true? A virtual machine: \_\_\_\_ (1 point)
- a. Is a physical machine
  - b. Is a conceptual hardware
  - c. Is a software implementation of a CPU
  - d. Is a software implementation of another machine
  - e. Is a software implementation of another OS
  - f. None of these
23. Which of the following is true? \_\_\_\_ (1 point)

- a. System VMs are necessary to run Java programs under Windows and Linux
  - b. System VMs are necessary to run C++ and Java programs under Windows and Linux
  - c. System VMs are necessary to execute an OS within another OS
  - d. System VMs are necessary to run hardware in the absence of an OS
  - e. None of these
24. Which of the following is true? \_\_\_\_ (1 point)
- a. .NET framework is an OS
  - b. .NET framework is a System VM where Windows XP runs
  - c. .NET framework is a System VM
  - d. .NET framework is an implementation of Microsoft programs
  - e. .NET framework is another System VM able to execute Common Language Runtime programs.
  - f. None of these.
25. Which of the following is true? Virtualization means: \_\_\_\_ (1 point)
- a. Give the CPU to the guest OS
  - b. Give the RAM and the CPU to the host OS
  - c. Run multiple VMs on the same OS
  - d. Run multiple OSs on the same physical machine
  - e. None of these.